Serial No. 09/670,063 Docket No. SJO920000073US1 Firm No. 0037,0175

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims

- 1. (original) A method for providing stream linking in audio/video disk media,
 comprising:
- when additional reading or writing locations in streams are desired, sending a
 linked stream request with a number of a primary stream;
- 5 initiating a linked stream that is linked to the primary stream;
- setting a pointer for the linked stream to the same location as a pointer for the
 primary stream; and
- 8 during operation, processing the pointers for both the linked stream and the 9 primary stream.
- 2. (original) The method of claim 1 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
 - (original) The method of claim 1 wherein the linked stream inherits a beginning and ending address from the primary stream.
- 1 4. (original) The method of claim 1 wherein the linked stream and the primary
 2 stream each include a read audio/video pointer and a write audio/video pointer.
 - (original) The method of claim 4 wherein a passed pointer warning is set when the linked stream read AV pointer passes the primary stream write AV pointer.
- 1 6. (original) The method of claim 1 wherein a stream may not be linked to a
 2 linked 2 stream.

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7. (original) The method of claim 1 wherein the linked stream is disabled when the primary stream is disabled.

8. (original) The method of claim 1 wherein the linked stream and the primary stream may be read and written to simultaneously.

9. (original) The method of claim 1 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.

10. (original) The method of claim 9 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next sector to write to.

11. (original) The method of claim 1 further including moving the pointers with a command.